

TOURNAMENT INFORMATION/RULES

Trophies for 1st, 2nd, and 3rd Place

- Registration is free.
- Up to 12 people per team (10 fielders required) .
- 2 Base Coaches allowed.
- No Metal Cleats.
- 6 Innings or no longer than 45 minutes.
- Single Elimination Bracket (Other than determining 3rd place).
- Games will be played according to WAKA rules. www.kickball.com/rules
- Team check in will be in between 8:00AM and 8:30AM. First game will start at 9:00AM.
- Attire: Don't forget to dress up in your team shirts for the event! You can either wear your company logo shirts, or get creative with your own unique designs. Let's show some team spirit!
- Please send a picture of your team to lheavilin@uwonslow.org so we can support your team on social media leading up to the event.

The most important rule – Have fun, kickball is about having fun and being social.

Kickball is a simple game consisting of two teams, bases, and a big red ball. Played like baseball, the goal is to score more runs than the opposing team. Here is a list of general rules/concepts central to gameplay, from team structure to other less discussed rules.

- “bouncies” are allowed but it must bounce at least twice before home-plate.
- Strikezone is 1 ft on all sides of the home-plate (and above)
- You can throw a runner out, but no headshots.
- one base on an overthrow.
- forced outs.
- no ghost men.

Once teams are assembled, one team takes the field and the other prepares to kick. Play begins when the pitcher rolls the ball to the kicker. Once the kicker kicks the ball, they run around the bases in order depending on how far they kick the ball – further kicks will afford the runner more time to traverse more bases.

If the ball lands in the foul zone, the kicker must try again and the foul will count as a strike. If a fielding player catches the ball before it touches the ground, the kicker is automatically out. If a fielding player manages to get the ball and pass it to one of the players on the base the runner is going to before the runner gets there, the runner is out. If any fielding player manages to touch the runner with the ball while holding it in their hand, the runner is out.

When a player makes it around all bases and returns to the home base, the kicking team scores a run. The kicking team should aim to score as many runs as possible in an inning without getting out. If three of the kicking team's players get out, the teams switch positions. Once both teams have had a turn in the field and at the plate, the inning ends. Whichever team has the most points at the end of 6 innings wins the game.